



CICE in ROMS



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Wise Words from Hernan

- **All sea ice models are the same (in-breeding)**
- **All sea ice models are terrible**
- **Satellites measure ice concentration (more or less)**
- **We need to assimilate ice volume**



Outline

- **CICE pronunciation**
- **CICE components**
 - Dynamics
 - Thermodynamics
- **CICE user controls**
 - Build script
 - ice_in
- **Examples**
- **Future directions**



Pronunciation

“We pronounce the model name as “sea ice”, but there has been a small grass-roots movement underway to alter the model name's pronunciation...”

- English “sice”
- French “cease”
- Japanese “shii-aisu”
- Italian “chee-chay”
- **Don't call it “sis”**



Fundamental CICE Equation

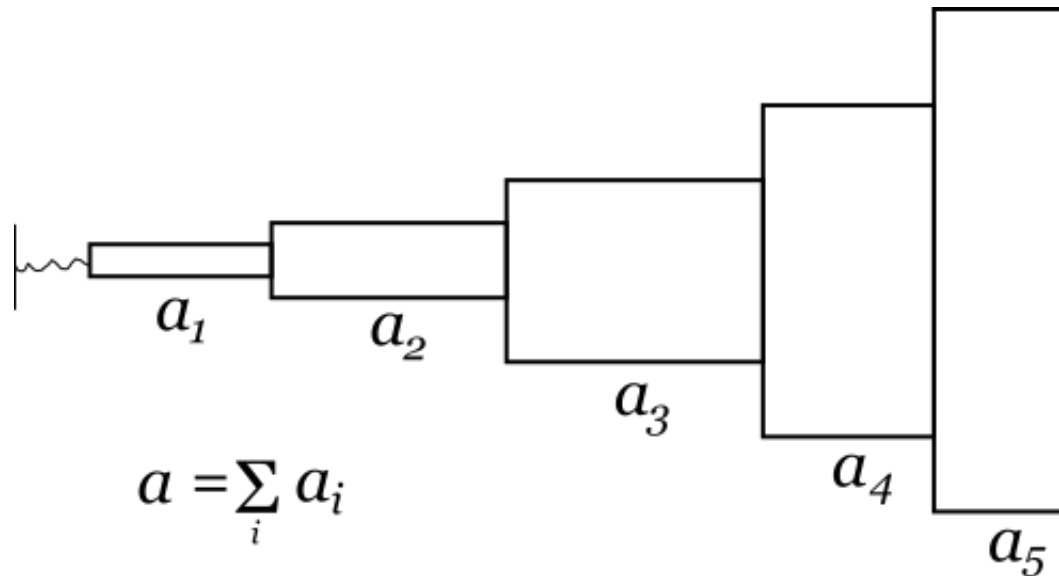
$$\frac{\partial g}{\partial t} = -\nabla \cdot (g\mathbf{u}) - \frac{\partial}{\partial h}(fg) + \psi$$

- $g(\mathbf{x}, h, t) dh$ **is the ice thickness distribution function**
- \mathbf{u} **is velocity vector**
- f **is the rate of thermodynamic ice growth**
- ψ **is the ridging redistribution function**



Ice Thickness Distribution

- **Each cell has a number of different ice thicknesses (compile-time option) and open water**





Advection of Tracers

- **Each tracer is advected using one of these equations:**

$$\frac{\partial (a_{in} T_n)}{\partial t} + \nabla \cdot (a_{in} T_n \mathbf{u}) = 0$$

$$\frac{\partial (v_{in} T_n)}{\partial t} + \nabla \cdot (v_{in} T_n \mathbf{u}) = 0$$

$$\frac{\partial (v_{sn} T_n)}{\partial t} + \nabla \cdot (v_{sn} T_n \mathbf{u}) = 0$$

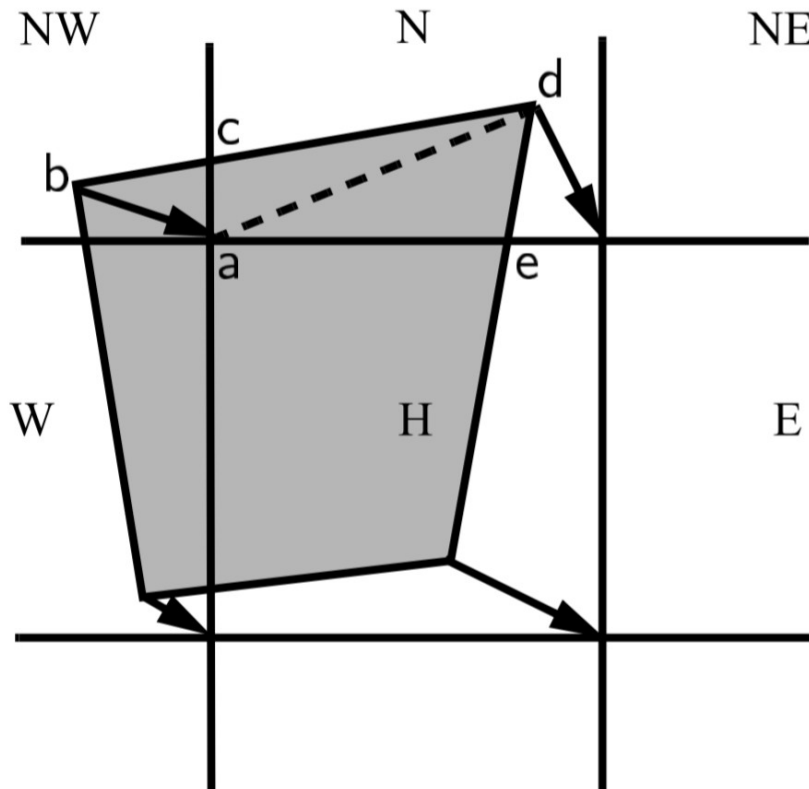


Horizontal Transport

- **Upwind or incremental remapping, latter better for:**
 - Conservation
 - Non-oscillatory
 - Monotonic
 - Second-order accurate
 - Efficient for many tracers



Incremental Remapping



- **Compute weights once per timestep**
- **Use on all tracers**
- **Some tracers numbered NICELYR* NICECAT**



Changes in Thickness Space

- **Like 2-D remapping, but in 1-D thickness space**
- **Compute thickness changes due to thermodynamics**
- **Remap the ice thickness categories**
- **Can't move more than one category per time-step**



Mechanical Redistribution

- **Under convergence, convert thin ice to thick ice.**
- **Several choices to make, based on values of `krdg_partic`, `krdg_redist` and `kstrength`**
- **I have long been unhappy with `kstrength=0` (Hibler, 1979)**



Dynamics

$$m \frac{\partial \mathbf{u}}{\partial t} = \nabla \cdot \sigma + \vec{\tau}_a + \vec{\tau}_w - \hat{k} \times m f \mathbf{u} - m g \nabla H_o$$

- **Momentum equation:**

- Internal ice forces
- Atmospheric stress
- Ocean stress
- Coriolis
- Sea-surface tilt



Rheology

- **EVP – elastic-viscous-plastic**
 - Emulates viscous-plastic rheology
- **EAP – elastic-anisotropic-plastic**
 - New variable is local structure tensor
 - Rhombus-shaped floes
- **Both use elastic waves for computational efficiency**
- **Ice strength, yield curve both part of rheology**



Landfast Ice

- **Lemieux parameterization via bottom stress**
 - Deepest ice keels drag on the bottom and slow the pack ice
 - Parameterized ice thickness distribution – can be used with one ice class
 - Requires bathymetry
 - New to CICE



Thermodynamics

- **Three options**
 - Zero-layer of Semtner
 - Bitz and Lipscomb with fixed salinity profile
 - “Mushy” with evolution of salinity profile
- **Heat fluxes and temperature profiles are computed through the ice and snow**
- **Temperature-dependent specific heat for brine pockets (options #2 and #3)**



Thermodynamics

- **Solve for each ice thickness category:**
 - Surface temperature from surface heat fluxes: latent, sensible, longwave, shortwave
 - Heat flux through ice
 - Shortwave light penetration
 - Delta-Eddington
 - CCSM3 (implicit ponds)



Melt Ponds

- **Three different schemes, all need delta-Eddington radiation**
 - CCSM
 - Topographic
 - Level ice

$$\frac{\partial}{\partial t}(a_{pnd}a_i) + \nabla \cdot (a_{pnd}a_i \mathbf{u}) = 0$$

$$\frac{\partial}{\partial t}(h_{pnd}a_{pnd}a_i) + \nabla \cdot (h_{pnd}a_{pnd}a_i \mathbf{u}) = 0$$



Growth and Melt

- **Surface temperature must be freezing or colder**
 - Extra enthalpy goes to melting
- **Bottom temperature at freezing**
 - Freeze or melt depending on balance of heat fluxes
- **Frazil ice added to thinnest category or to whole cell**
- **Sublimate or deposit at surface**
- **Rebalance thicknesses after above**



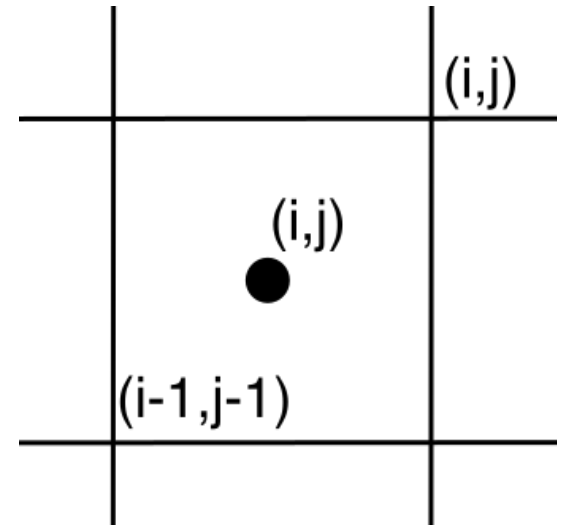
More Thermo

- **Lateral melt**
 - Adjust ice energy and fluxes
 - Assume floe diameter of 300 m
- **Snow ice formation**
 - When snow weighs down ice to submerge ice surface
 - Convert snow into ice



Horizontal Grid

- **Arakawa B-grid**
- **Can create NetCDF grid file from ROMS grid with Python script**
 - Uses the same grid
 - There's CICE code to read it...
 - NE convention (ROMS is SW)
- **No nesting**





Boundary Conditions

- **Place away from ice edge**
- **Can specify boundary values with “restore_ice” option**
 - Persistent initial conditions by default
 - Requires “restart_ext” option
- **Unreleased branch BC code?**



Domain Decomposition

- **Set size of tiles at compile time**
- **All tiles numbered 1 to nx_block , 1 to ny_block (halo of 1)**
- **On each tile, each step, build list of cells with ice to compute over**
- **Load-balance by having similar amounts of ice on all tiles**
- **Tiles on global grids like slices of an orange (or tripole equivalent)**



Exchange of Information

- **ROMS to CICE**
 - Atmospheric forcing fields
 - Frazil ice formed/available heat
 - Surface ocean properties
- **CICE to ROMS**
 - Ice concentration
 - Heat, salt and momentum fluxes
- **ROMS must compute bulk fluxes over water and merge with fluxes from CICE**



Albedo

- **ROMS default has shortwave radiation being net into the water**
 - Preprocess shortwave to account for albedo
- **Ice/snow/melt ponds affect albedo, so incoming shortwave must be before albedo corrections**
 - Don't preprocess shortwave
- **Various options exist...**



ROMS Albedo Options

- **ALBEDO_CLOUD** – needs clouds
 - Water only
- **ALBEDO_CURVE** – function of latitude
 - Water only
- **ALBEDO_FILE**
 - Ice and water
- **Careful what you pass to CICE**
 - And don't lie to it about dates because it only computes albedo when the sun shines



CICE Compile-time Options

- **SITE** – points to config in CICE's bld directory
- **SYSTEM_USERDIR** – where to put object files
- **SRCDIR** – location of CICE code
- **RES** – name of domain
- **GRID** – dimensions of horizontal grid
- **NTASK** – number of MPI processes



Continued...

- **BLCKX** – size of tiles in i-direction
- **BLCKY** – size of tiles in j-direction
- **NICELYR** – number of vertical ice layers
- **NSNWLYR** – number of vertical snow layers
- **NICECAT** – number of ice thickness categories



Continued...

- **Tracer options**
- **BGC options**
- **IO_TYPE** – none, pio or netcdf
- **THRD** – for OpenMP



ice_in

- **Run-time switches for many things (namelists)**
 - Time variables
 - Grid setup
 - Restart
 - Dynamical choices (EVP vs EAP, etc)
 - Output control
- **NPROCS must match compiled-in value!**



Sea Ice Options for ROMS

- **Budgell ice – presentation from two years ago**
 - Be sure to get updates from fall 2015!
- **CICE with fake coupler**
 - Very slow
- **Norwegian CICE-ROMS:**
 - <https://github.com/metno/metroms>
- **PolarCOAWST**
- **Hernan's? Sasha's?**



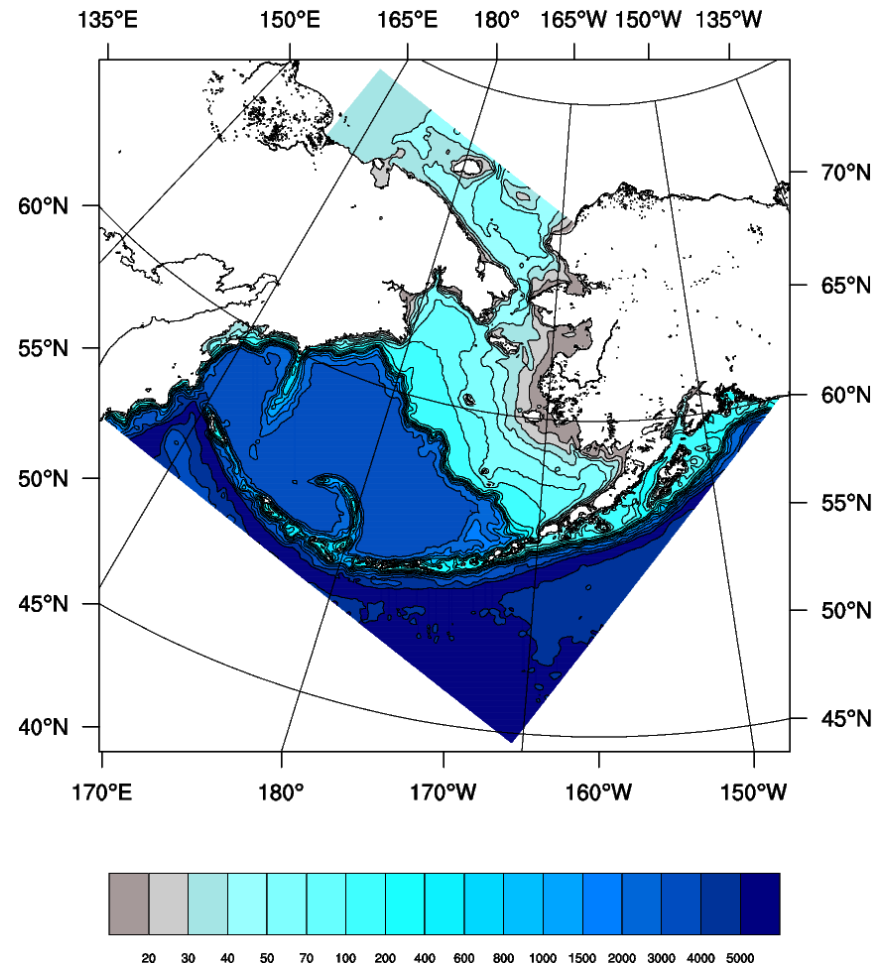
Examples

- **Bering Sea**
 - 10 km WRF grid
- **Arctic2**
 - Also known as PAROMS
- **Both are ice-ocean only, using the fake coupler (so far)**



Summary of Bering Sea

- **Start in September with no ice**
- **Watch ice grow and retreat with seasons**
- **WRF-ROMS for Nov 2011 storm (future plan)**

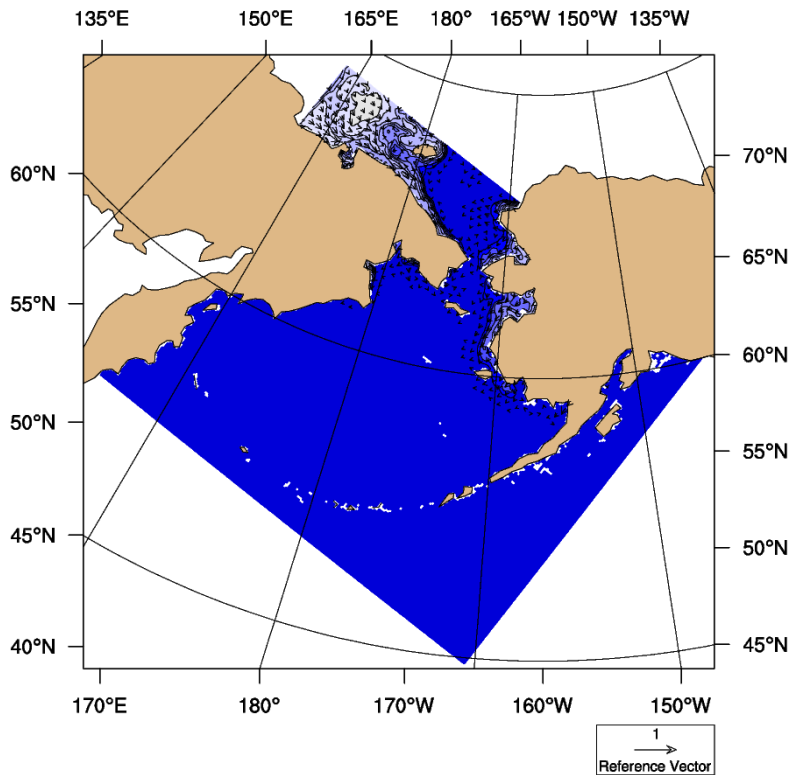




November 2011

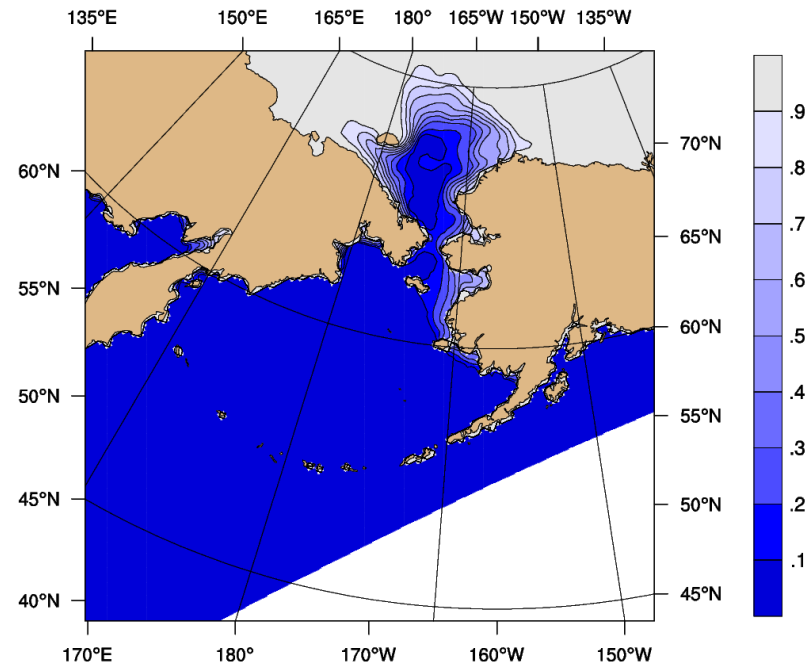
Bering Sea Simulation

16 November 2011



NSIDC BOOTSTRAP (from Satellites)

15 November 2011

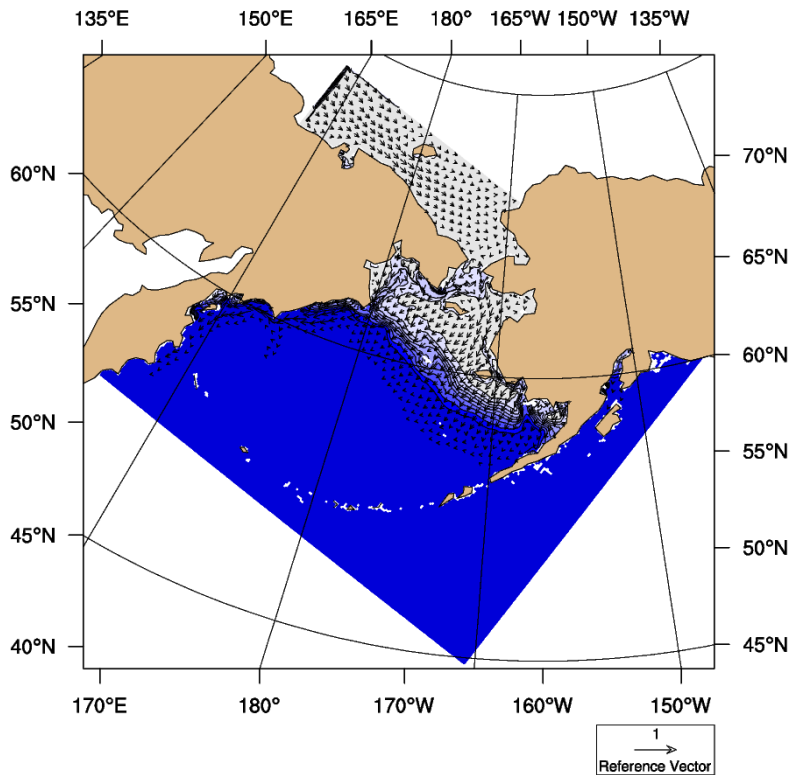




January 2012

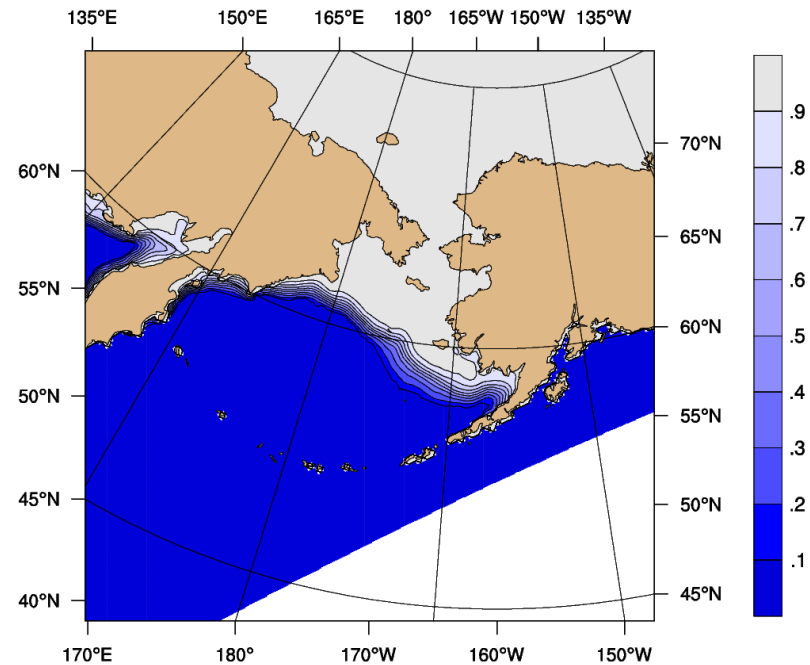
Bering Sea Simulation

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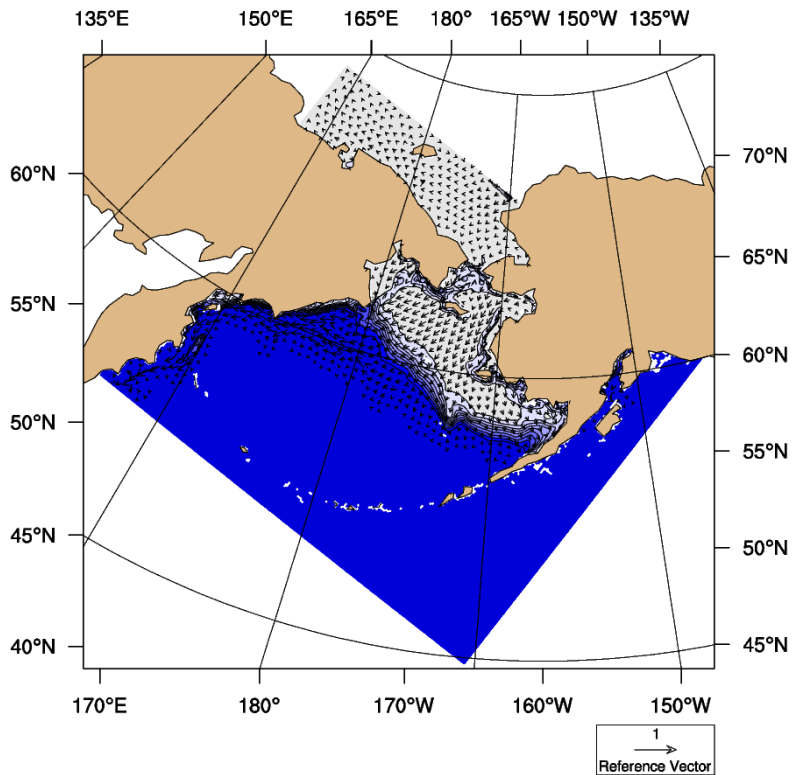




March 2012

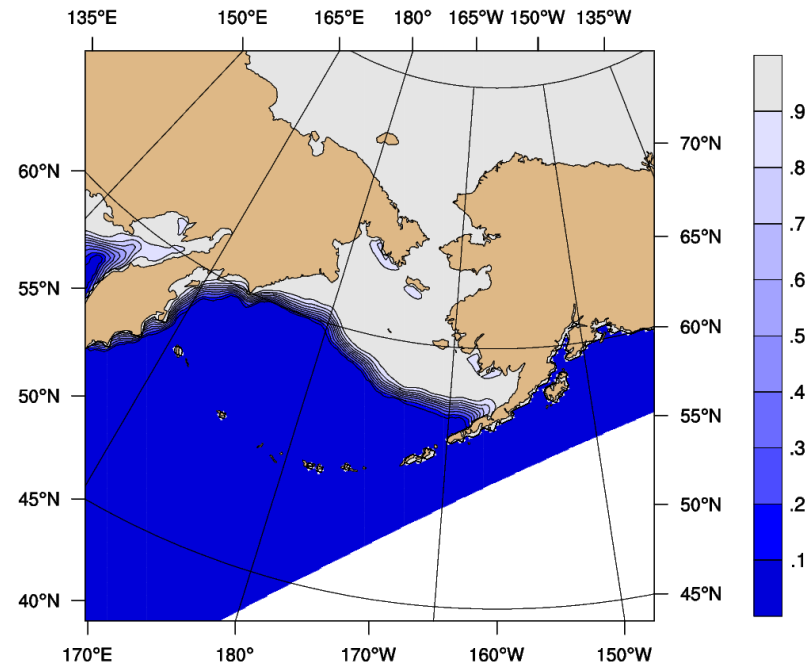
Bering Sea Simulation

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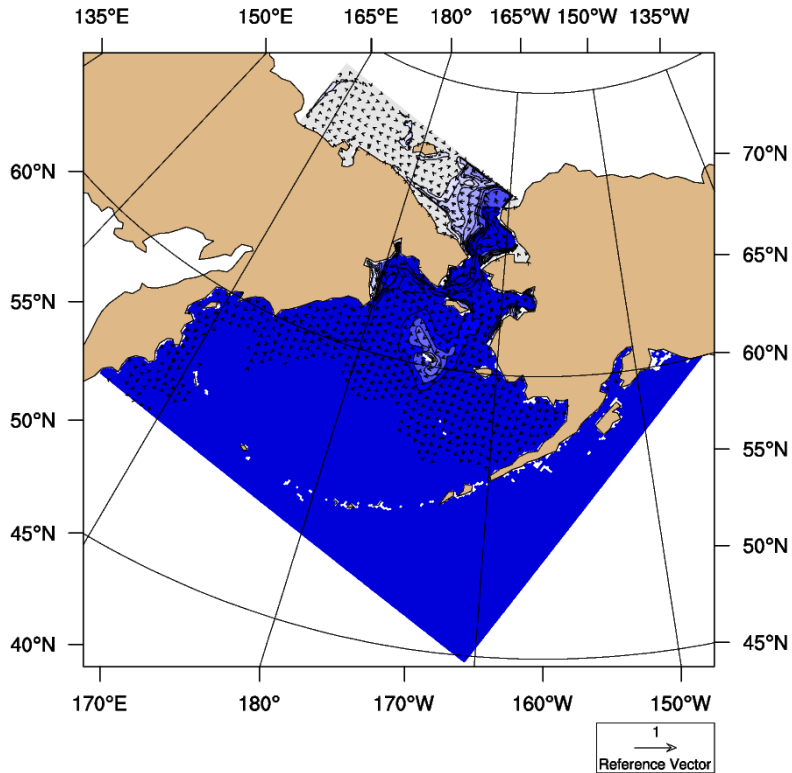




May 2012

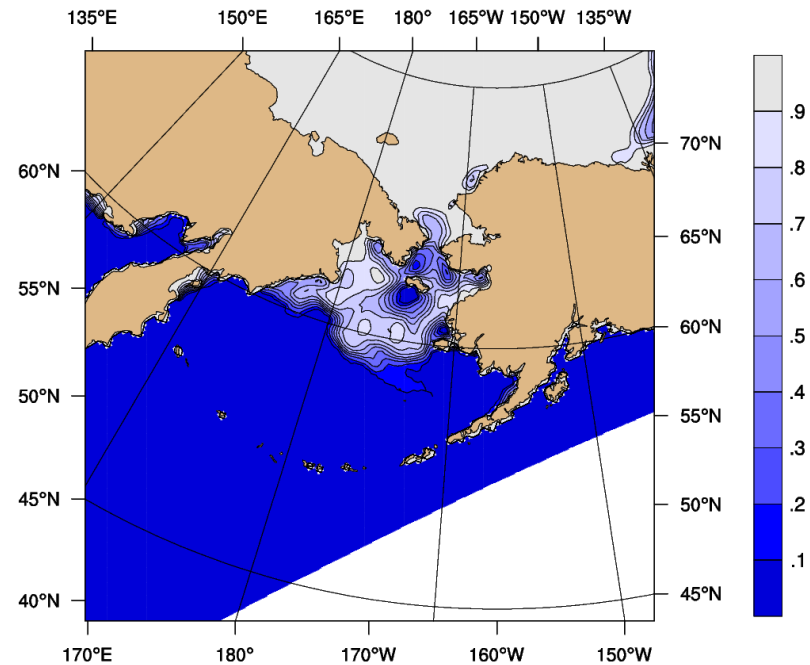
Bering Sea Simulation

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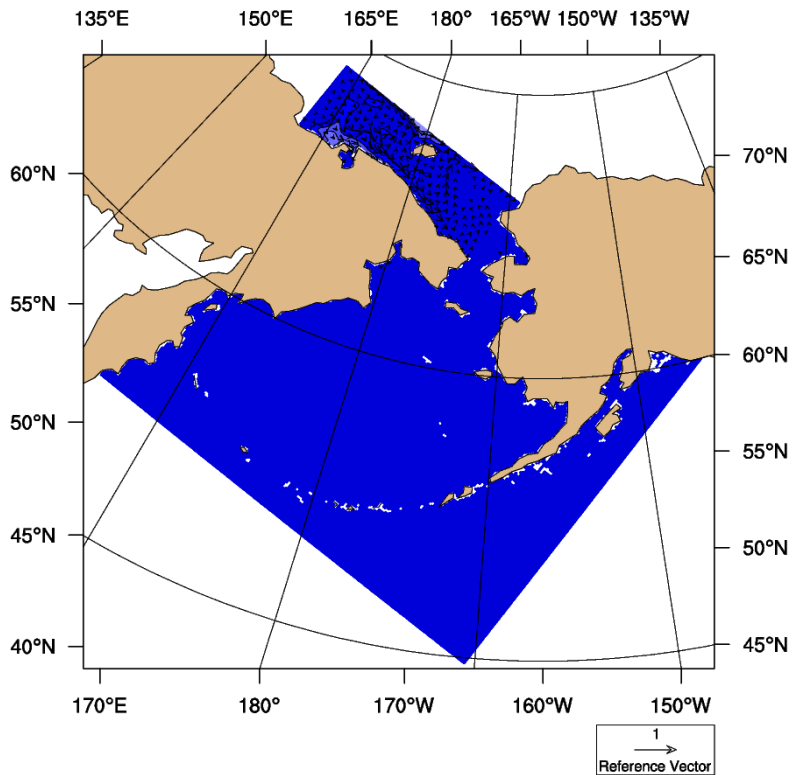




July 2012

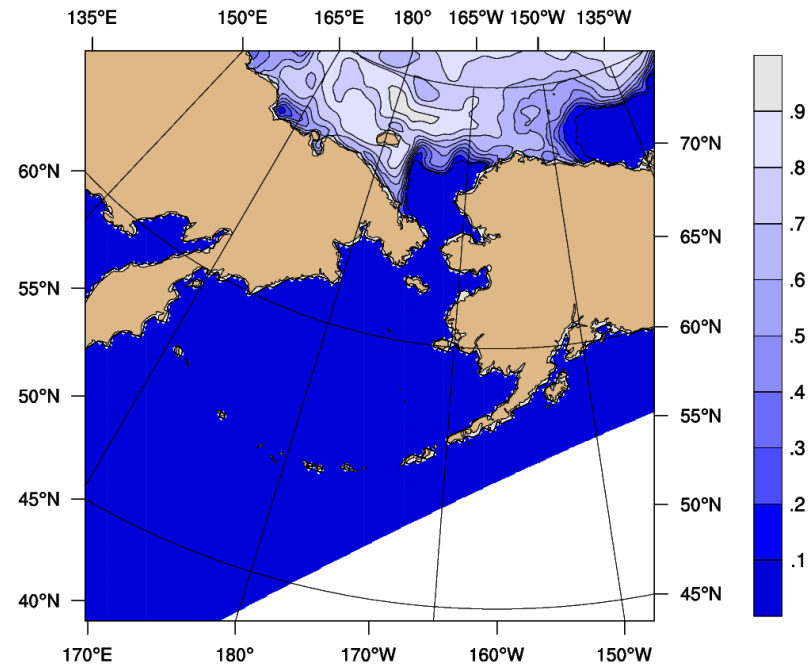
Bering Sea Simulation

17 July 2012



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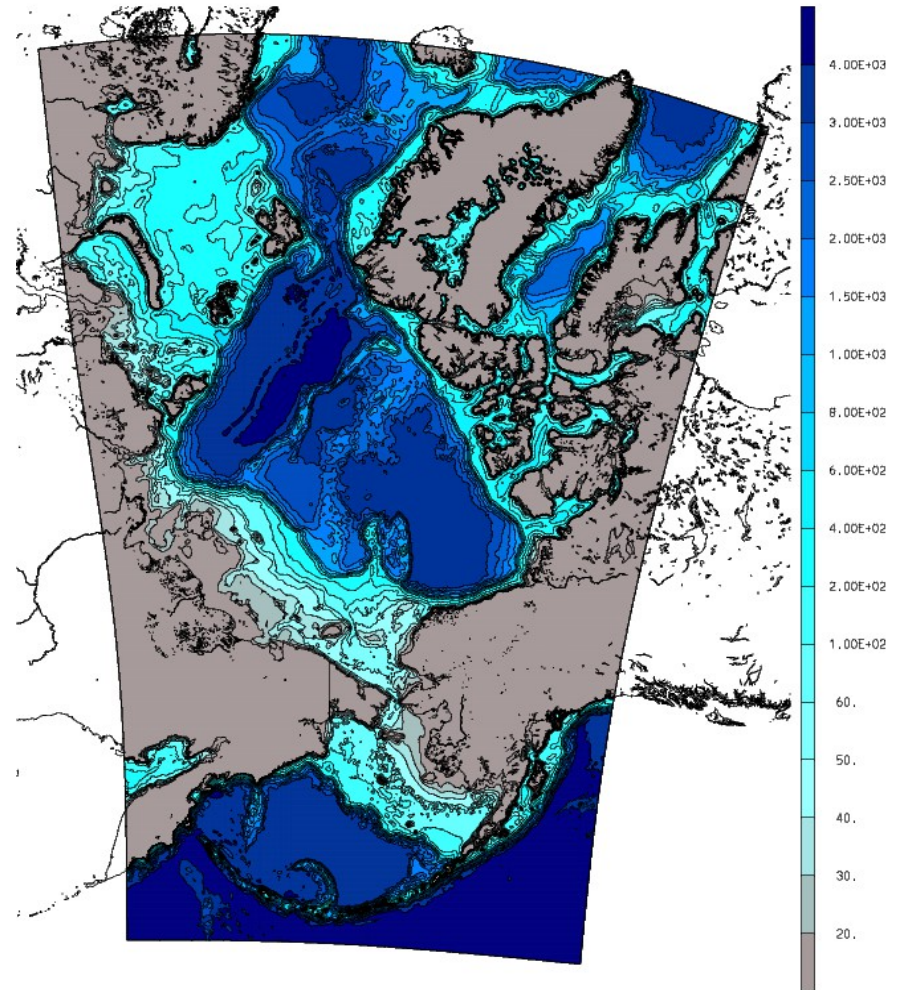
15 July 2012





PAROMS

- **MERRA forcing**
- **Fresh water**
 - ARDAT in Arctic
 - Dai et al. elsewhere
- **GLORYS ice IC**
- **SODA/HYCOM IC/BCs**

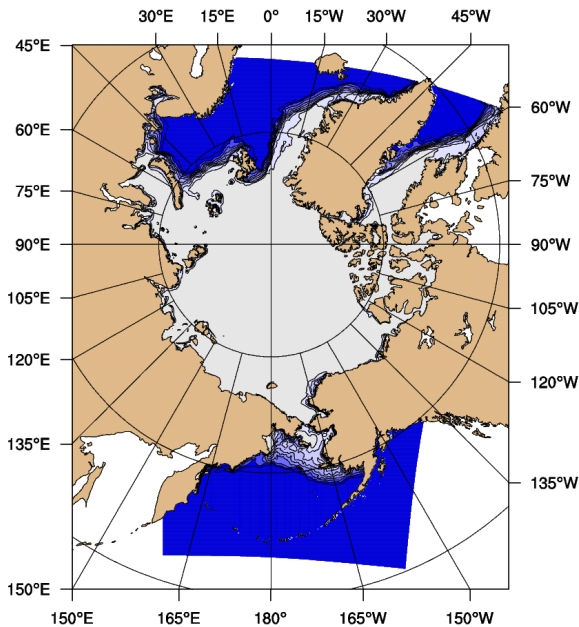




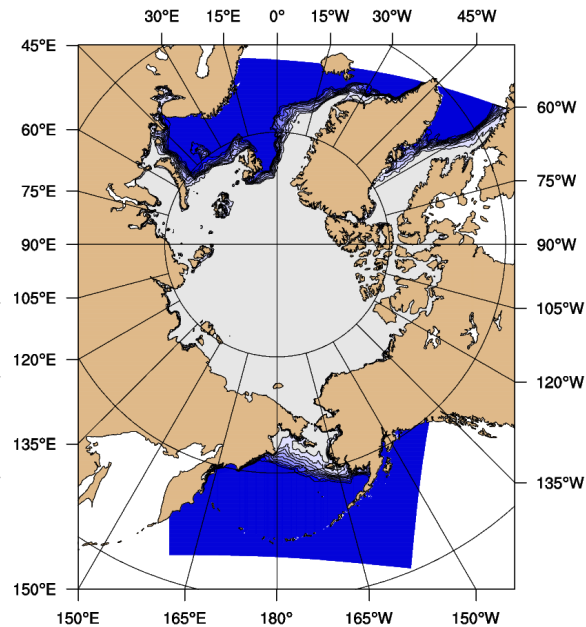
January 1998

ROMS Arctic Simulation

17 January 1998

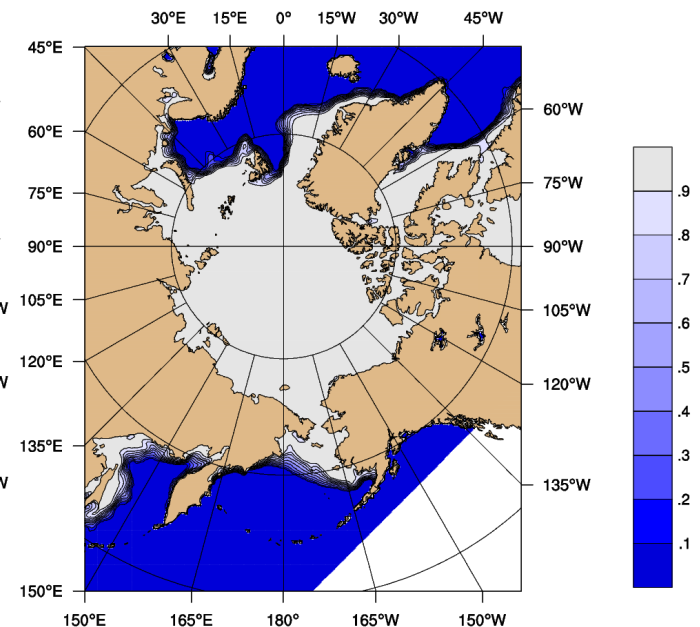


ROMS-CICE Arctic Simulation



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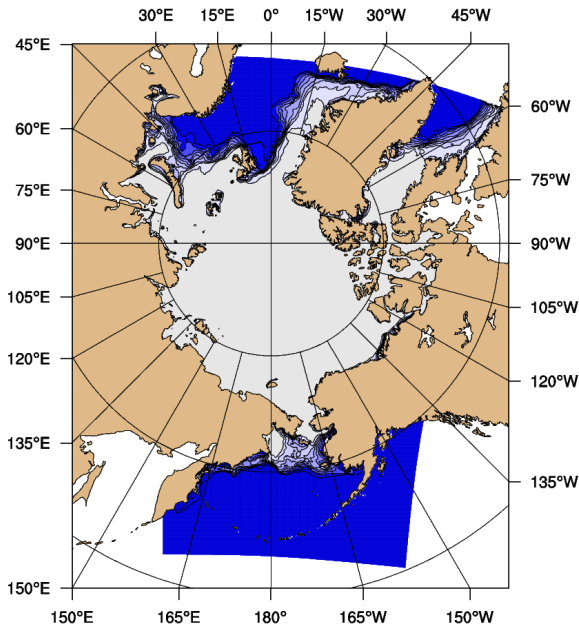




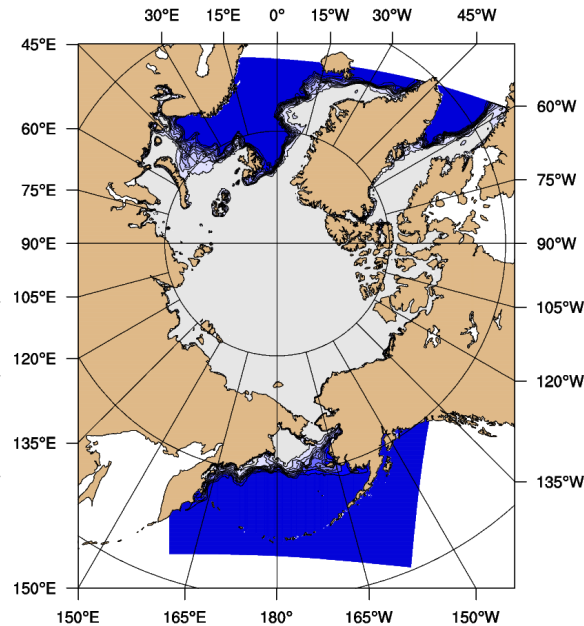
March 1998

ROMS Arctic Simulation

16 March 1998

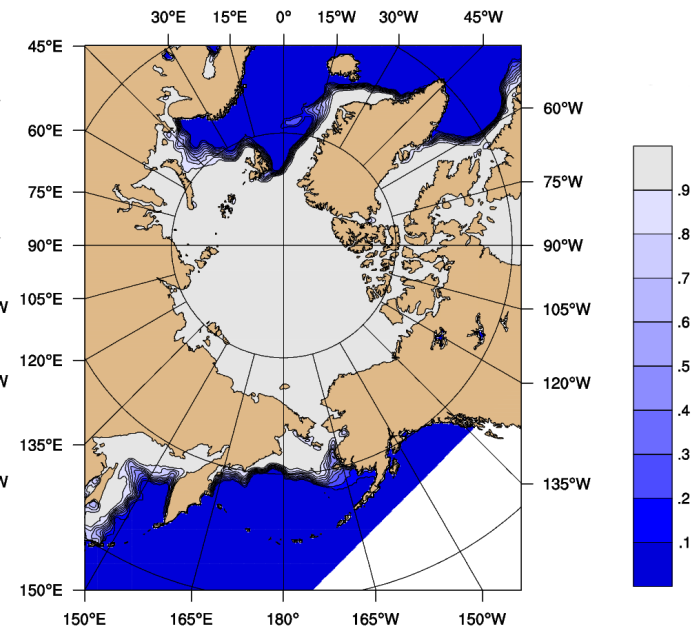


ROMS-CICE Arctic Simulation



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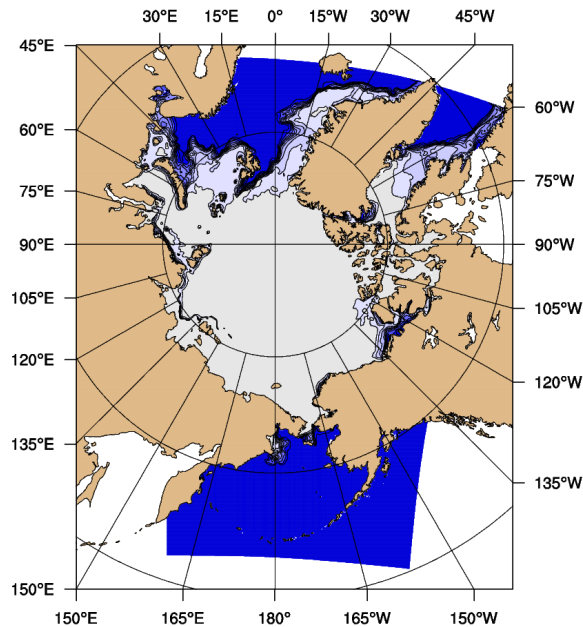




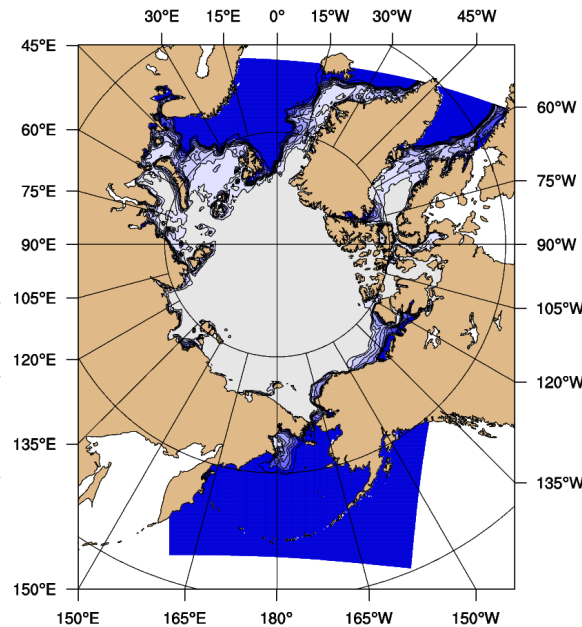
May 1998

ROMS Arctic Simulation

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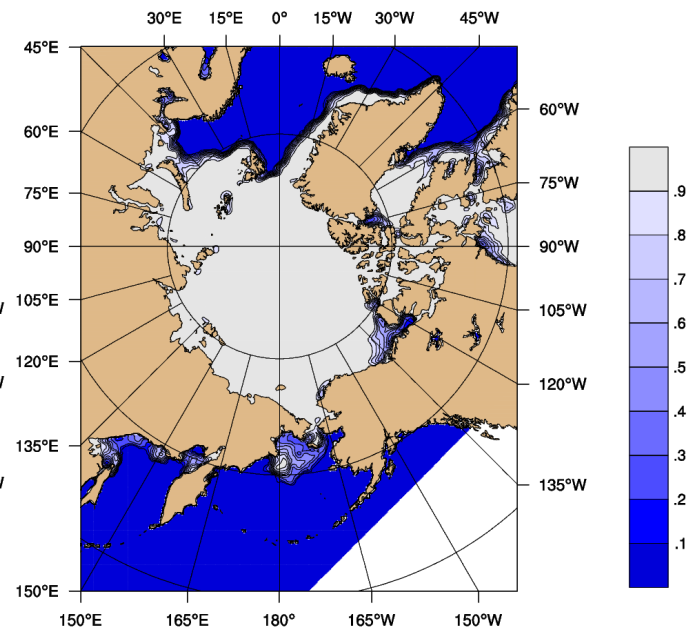


ROMS-CICE Arctic Simulation



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15 May 1998

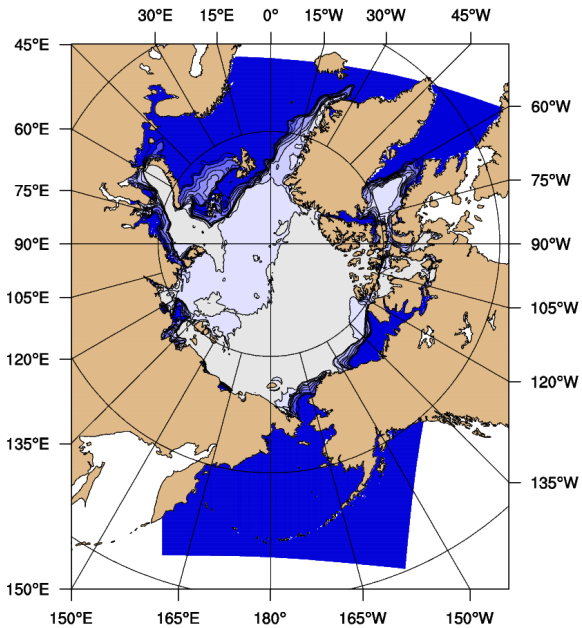




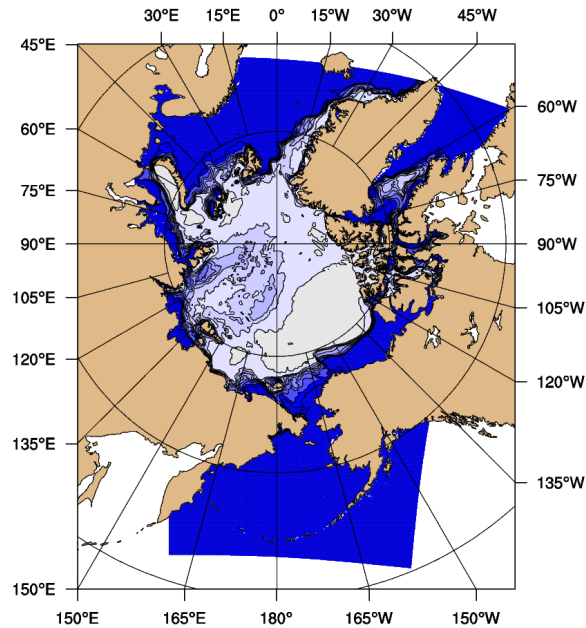
July 1998

ROMS Arctic Simulation

16 July 1998

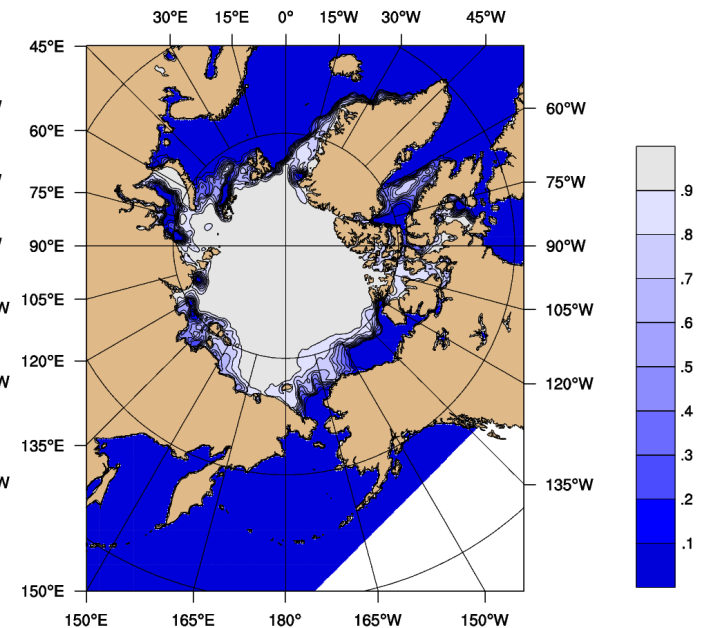


ROMS-CICE Arctic Simulation



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15 July 1998

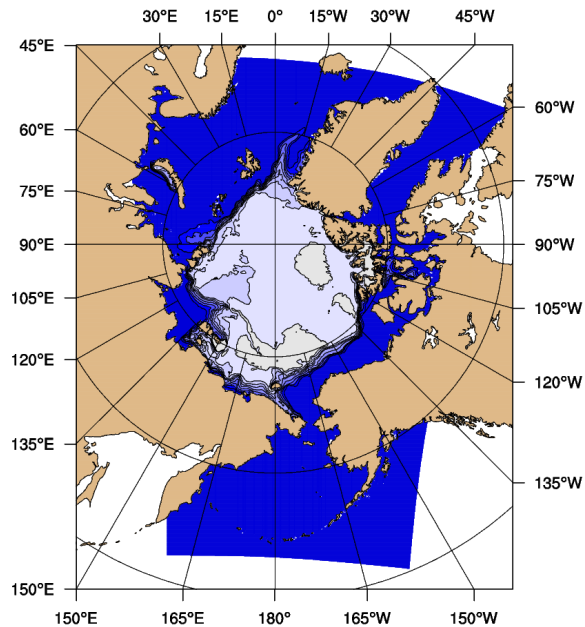




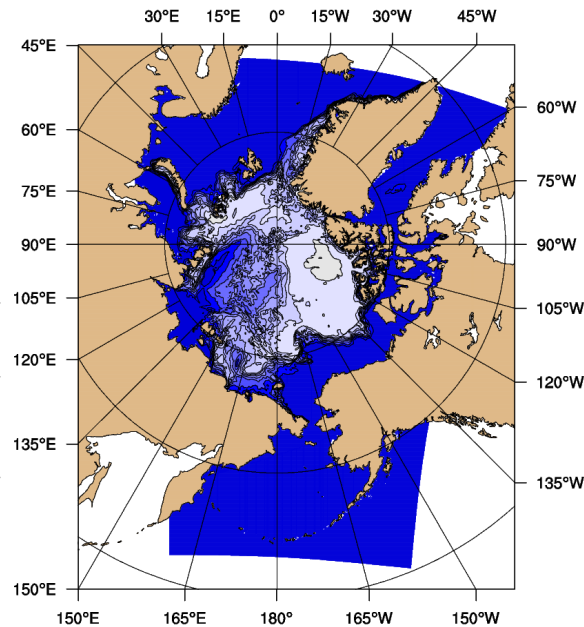
September 1998

ROMS Arctic Simulation

15 September 1998

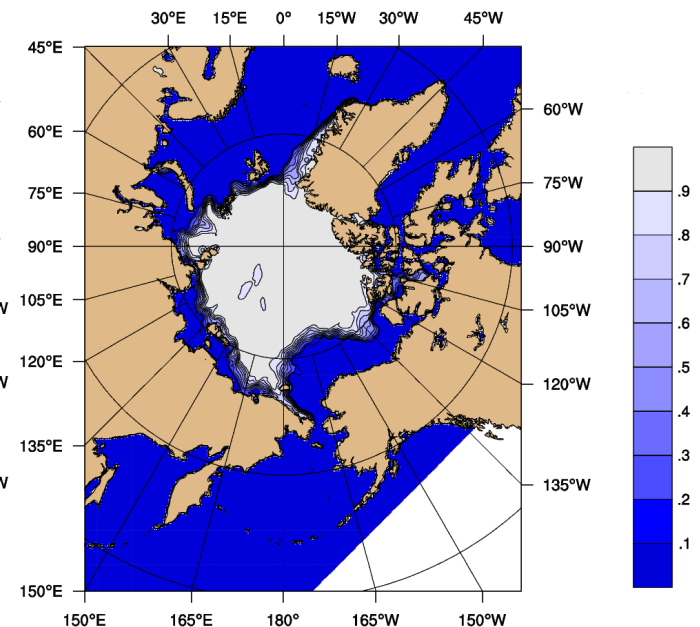


ROMS-CICE Arctic Simulation



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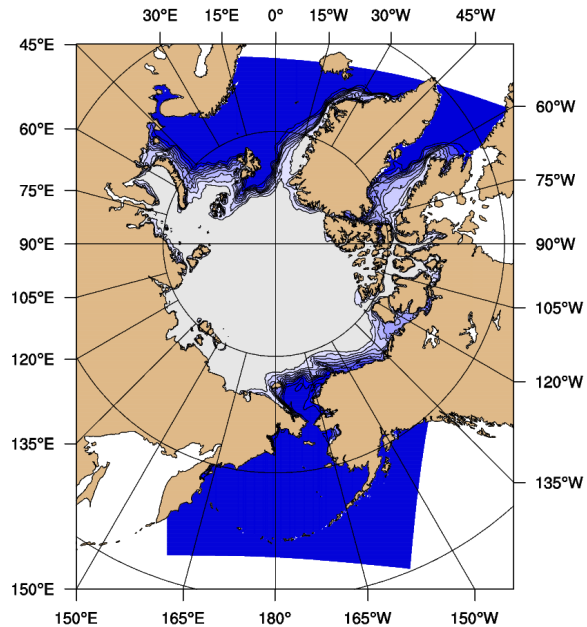




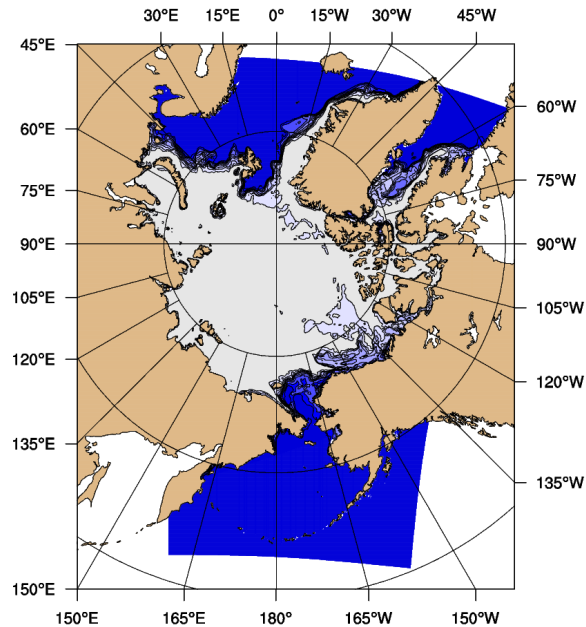
November 1998

ROMS Arctic Simulation

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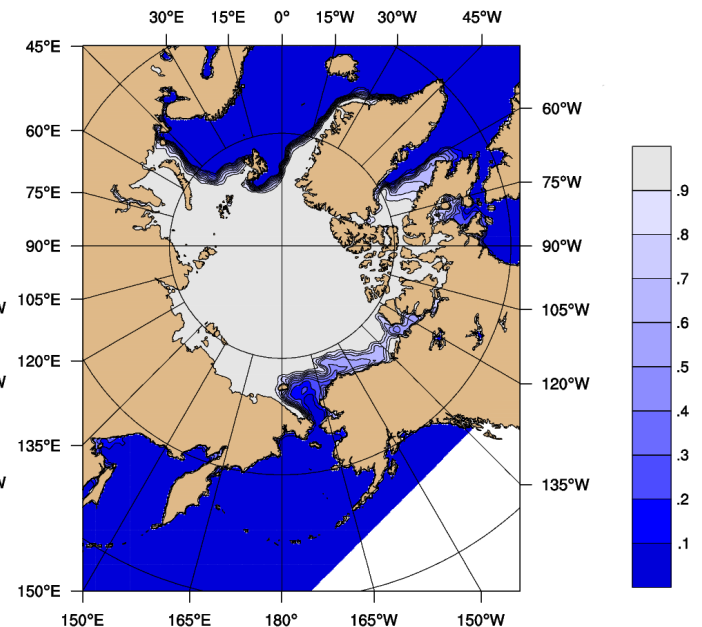


ROMS-CICE Arctic Simulation



NSIDC BOOTSTRAP (from Satellites)

15 November 1998





Learn More

- **CICE comes with very complete manual in doc directory**
- **Many relevant papers in doc/PDF directory**



Random Tips

- **Circumpolar considerations**
 - GLOBAL_PERIODIC
 - grid_coords.F (floats, stations)
- **Tell CICE the truth about the date**
 - Albedo
 - Output filenames



Future Plans

- **PolarCOAWST group activities**
 - With WRF
 - With ice shelves
- **CICE Consortium**
 - Continue improvements to CICE



Biogeochemistry

- **Ice algae on the bottom, near oceanic source of nutrients**
- **A number of options described in the manual and other papers**
- **Not yet attached to an ocean BGC model – need to exchange flux_bio array**



Aerosols

- **Particles landing on ice surface**
- **Two tracers per aerosol**
 - Surface scattering layer (for radiation computation)
 - Snow or ice interior
- **Rates of gain/loss: faero_atm and faero_ocn**



A few words about pyroms

Pyroms → PyCNAL

Python2 → Python3

Scrip → ESMF (coming...)

- **Future improvements will be going into PyCNAL**
- **Both on github (ask me about git)**

